



GROWLANSER: HERITAGE OF WAR™ TO BE TRUE LIMITED EDITION RELEASE

When it's gone, it's gone...

IRVINE, CALIFORNIA – JULY 24th, 2007 – Atlus, U.S.A., Inc., a leading publisher of interactive entertainment, today officially announced a Limited Edition release of *Growlanser: Heritage of War™*, the latest entry in the critically-acclaimed *Growlanser* series. The title will only receive a single print run - when the initial allocation has sold out, the game will no longer be available for purchase.

Every Limited Edition package will include a 100-page, full-color art book featuring the work of Satoshi Urushihara, a multimedia disc with art and music from the game, a keychain, two lenticular cards, and three commemorative pins.

"We are pleased to be able to offer *Growlanser* fans this special release," said Mason Hyodo, Project Lead. "This is a series long known for its exceptional fan service, and we have endeavored to create a package that *Growlanser* followers will be proud to own and display. As a result of the quantity of the extras that will be included with every copy of the game, we have decided to limit the title's release to a single print run. *Growlanser: Heritage of War* will be a true Limited Edition game."

Fans of the genre and series – do not miss your chance to own the latest entry in the epic *Growlanser* saga! Look for *Growlanser: Heritage of War* Limited Edition in September 2007!

About *Growlanser: Heritage of War*

On an island continent shrouded in darkness and bounded on every shore by an impassable veil, war rages among desperate inhabitants fighting for survival. A mysterious famine has ravaged the land, leaving its denizens to struggle over what little fertile land remains. There is no safe haven; land that war has left untouched is still threatened by the Screamers, fierce and powerful monsters steadily encroaching on the cities of men. Hope is fading - who will rise to save this dying land?

Key Features

- *Over 70 Hours of Gameplay!* A sweeping story arc spanning 5 lengthy chapters, with additional chapters to unlock.
- *A Fantasy World Comes To Life!* Story unfolds through gorgeous hand-drawn animation and character portraits by artist Satoshi Urushihara.
- *Strategic Party-based Combat!* The action is faster and more exciting than ever as you use an advanced troop command system to give orders to your allies – smart tactics are the key to victory.
- *Manage Your Character's Ability Tree!* Change your character's abilities based on the needs of the situation. As your character levels, so too do your Ability Plates!
- *Discover and Train A Magical Fairy Companion!*
- *Cultivate Intimate Relationships With Your Allies!*

Growlanser: Heritage of War has been rated "T" for Teen by the ESRB for Language and Mild Fantasy Violence.

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About Atlus U.S.A., Inc.

Located in Irvine, California and founded in 1991, Atlus U.S.A., Inc. is a publisher of compelling video games for a variety of platforms, including the Nintendo DS™, PSP® (PlayStation®Portable) system, Wii™, Xbox 360™, and PlayStation®2 computer entertainment system. Atlus U.S.A, Inc.'s library of critically acclaimed video games includes *Odin Sphere*, *Trauma Center: Second Opinion*, *Magna Carta: Tears of Blood*, and the award-winning *Shin Megami Tensei* series. For more information, visit <http://www.atlus.com>.