

## Ogre Battle 64 Script

### Main Character List

Magnus Gallant

How to get him: Start a new game.

Diomedes Rangué

How to get him: He automatically joins before Scene 1, Tenne Plains.

How to lose him: If you agree to fight him before Scene 1 starts, and if you say "... " when Rhade orders you to kill Frederick, he'll leave.

Leia Silvis

How to get her: She automatically joins in Scene 3, Crenel Canyon I.

Troi Tyton

How to get him: Go to Elgorea, Mylesia in Scene 4, Mylesia (The Path Diverges). Troi will walk right up to you and ask to join.

Katreda Birall

How to get her: Go to Cayes, Gunther Piedmont during Scene 7, Gunther Piedmont (A New Beginning) and she will ask to join so that she can help her father.

Asnabel Birall

How to get him: Have Katreda when you finish liberating Gunther Piedmont in Scene 7 (A New Beginning).

Aisha Knudel

How to get her: You must not have said "... " at Frederick's execution. Go to Puld, Audvera Heights during Scene 13 (Thoughts), and she'll ask to join your party.

Liedel Klein

How to get her: You must have a high Chaos Frame. Beat her in the Sable Lowlands mission (City of the Past) and she'll ask to join your party.

Vad Orok Zlenka

How to get him: In the Mount Ithaca mission (Uncertainty), don't go east at all at the start. Vad will march towards the nearby stronghold to the east, and will not move, and you must avoid attacking him. Do this, and he'll offer to join after the battle.

Saradin Carm

How to get him: You must not have said "... " at Frederick's execution. Beat Scene 15, Mount Ithaca (Uncertainty) and he'll ask to join your party.

Sheen Cocteau

How to get him: You must have a low to neutral Chaos Frame. Go to Coppermine, Azure Plains, during Scene 17 (Visitors from the West), and he'll ask to join your party.

Your chances of getting him could be different depending on whether or not you send a male or female character to meet him.

#### Ankisetth Gallant

How to get him: At the beginning of Scene 18, Wentinus (The Grim Path), you must choose to meet with your father. Keep him alive for the battle, and, if you have a medium to high Chaos Frame, choose to have him join you after the battle.

#### Meredia O'Keife

How to get her: At the beginning of Scene 21, Fair Heights (The Eastern Orthodox Church), Meredia will show up if Leia is still alive. She'll ask to join your party.

#### Europea Rheda

How to get her: Take Magnus to Fort Hillverich during Scene 22, Vert Plateau (Suspicion). You'll speak to Europea and she'll head for the enemy headquarters. Make sure she doesn't die, and she'll offer to join you.

#### Paul Lukische

How to get him: In Scene 23, Tremos Mountains I, (The Mercenaries), go to Condrio to learn about Paul. Go to Coongul and you will meet Paul. Say "Is that what you want?" and you'll leave. Beat the scene (answer the question Kageiye asks either way) and Paul will join you.

#### Biske La Varet

How to get him: You must not have Aisha, Saradin, or Ankisetth, nor can they have asked to join your battalion. Fight him during Scene 24, Capitrium (The Rebel). If you beat him, ask him to join you, and he will do so.

#### Quass Debonair

How to get him: You need Aisha, Saradin, and a high Chaos Frame. In Scene 26, Tremos Mountains II (No Man's Land), take Magnus to Ibu Deli. You'll run into Debonair there. If the requirements are met, he'll ask to join.

#### Destin Faroda

How to get him: In Scene 29 (The March to Latium), take Magnus' group to Kurashino, Gules Hills. If you have all the Zenobians (Aisha, Saradin, and Debonair) up to this point, Destin will join you.

#### Gilbert Oblion

How to get him: In Scene 29 (The March to Latium), take Magnus' group to Kurashino, Gules Hills. If you have all the Zenobians up to this point (Aisha, Saradin, and Debonair), and a high Chaos Frame, Gilbert will join you.

#### Carth Forleizen

How to get him: You must have a low to medium Chaos Frame, and no Zenobians can join your party. In Scene 32 (The Disillusioned), go to Furge, and a young boy will tell you that a soldier is fighting all alone in the forest. Go to Torab Ni, and you'll meet Carth, where he'll take his unit and assault the Enemy Headquarters. Make sure he stays alive, and you can ask him to join.

## Special Character Class List

Class: Lich

Getting the Ring of the Dead: Go to Banna Barra, Celesis. A young girl will give you the Dark Invitation. Go with Magnus to Quelluan, Zenobian Border, and you will receive the Ring. You can also find a ring in the first Tremos Mountains stage north of Congool.

Once you have all the equipment and requirements, the Lich will appear as a class change on the class change screen and you can go from there.

Getting a Kerykeion: No store sells these, but you can get one from fighting neutral Black Dragons in the forests of Mylesia II.

Getting a Bloodstained Robe: No store sells these, but you can find one in Gules Hills. Check that mission for the location.

Class: Vampire

Getting the Bloody Emblem: Go to Elegorea, Mylesia with a Chaotic Male leader. You'll speak to Lestat the Undead. He'll ask you four questions to see if you're worthy of becoming a Vampire. Your answers will have to be as such based on the time of day:

Time of Day Answer Order

00:00-01:29 1,1,1,1  
01:30-02:59 2,2,2,2  
03:00-04:29 1,1,1,1  
04:30-05:59 2,2,2,1  
06:00-07:29 1,1,2,1  
07:30-08:59 2,2,1,2  
09:00-10:29 1,1,2,2  
10:30-11:59 2,2,1,1  
12:00-13:29 1,2,1,1  
13:30-14:59 2,1,2,2  
15:00-16:29 1,2,1,2  
16:30-17:59 2,1,2,1  
18:00-19:29 1,2,2,1  
19:30-20:59 2,1,1,2  
21:00-22:29 1,2,2,2  
22:30-23:59 2,1,1,1

You may return at any time (with someone besides Troi or one who already answered the questions) to get more Bloody Emblems.

Getting a Count's Garment: No store sells these, and the first place you can find one lying around is Aurua Plains, which is quite late in the game. You may, however, get lucky and find one earlier from an enemy.

Class: Dragoon

Starting the Dragoon Quest: Go to Idorf after finishing the Mylesia mission. You'll learn about Dragoons and the armorers who made stuff for them, AND their locations.

Getting Dragon Helms: Go to Burgunny in Gunther Piedmont during the nighttime. Here, you'll see a drunk. Go back during the day, and an elderly woman will tell you about him and his wife, who lives in Senal in Volmus. Pay her a visit, then go back to Burgunny and you'll find the happy couple reunited. Visit one more time (during the day) and you'll be able to purchase a Dragon Helm for 250 Goth.

Getting Dragon Armor: Go to Kynora in Mount Ithaca during the day, and you'll meet an old man who'll talk about Dragon Armor and will tell you about the ore, Condrite. You can find that ore in the market in Melphy, Dardunnelles on the 6th day of any month during the daytime (about 9:00 to 18:00). Buy the Condrite for 200 Goth and take it to the old man, who will fashion the armor free of charge.

Getting the Sword of Tiamat: You MUST have received the pieces of armor through the side quests above, otherwise this won't work. Return to Idorf with these two items after starting Chapter 3. You'll be told about the barkeep in Elaine, Fair Heights. Go there after finishing the mission and he'll tell you about Grozz Nuy and he'll give you the Dragon Scale. He'll tell you he found the dragon in the forest outside Pinneg, Celesis. Enter the stronghold of Pinneg after you beat that scene with a unit whose leader you want to fight and you'll head into the forest, drop the Dragon Scale and fight Grozz Nuy.

Fighting Grozz Nuy isn't that hard, since he only gets one attack per round, and if you're smart, you used someone with MORE than one attack per round. Just make sure your character can cause a good amount of damage and you'll win and get the Sword of Tiamat, and the Dragoon class will be open to you.

Class: Princess

Getting the Pure-White Dress: Go to Bourdeux, Tenne Plains, with any female led group. You'll be told about dresses and silk. Go to Melphy, Dardunnelles on the 15th of any month during the daytime (9:00 to 18:00) and you'll find a peddler who will sell you a Bolt of Silk for 2000 Goth. Buy it, and take it to the dressmaker in Billney, Tenne Plains, with a female leader who will make it into a Pure-White Dress for 2500 Goth.

Getting the Dream Tiara: Go to Clemona, Blue Basilica and an old man will tell you a tale about love never found. He'll give you the Package for Gelda. Take it to Boolem, Crenel Canyon, and you'll run into an old lady, who'll tell you to take it to Elle, Zenobia Border. An old man there will tell you her family moved to Soathon. Go to Tristle, and you'll get the Letter from Gelda. Head back to Clemona and the old man will give you the Dream Tiara.

Getting a Battle Fan: No store sells these, but you can pick one up in Gules Hills as a Hidden Item.

Class: Angel Knight

Like many undead, a person has the chance of becoming an Angel Knight only if you kill a character. If you have the proper stats and equipment, you have a CHANCE of her becoming an Angel Knight when she turns undead. There's a much larger chance that she'll become a Zombie, at which point you'll have to try with another girl...

One way to give yourself a better chance is to use Goblets of Destiny. If you see "LUK UP!" when you use it, you're in good shape.

Getting the Needle of Light: After Chapter 3 begins, go to Melphy, Dardunnelles, on the 21st day of any month, during the daytime (9:00 to 18:00). A peddler will try to sell you one for 350 Goth. Take it.

Class: Seraph

Evolved version of the angel knight.