

Tactics Ogre: Knight of Lodis (GBA) Script

General Strategies

1. Creating Your Army

When creating your army, pay close attention to character alignment and gender while recruiting your army's initial troops. Alignment and gender, combined with unit stats (STR, VIT, INT, MEN, AGI, DEX) ultimately determine a character's class.

Collecting a wide range of different character classes would be the best beginning strategy, then once you have become accustomed to all the classes and feel that you know which ones suit your needs the best. Select the ones that you enjoy the most and then modify your army accordingly. Some units are more effective than others, in certain battles.

Generally, you would want a nice mixture of fighter support, mainly to deal out damage and to take in the big hits... and some mages to cast damaging spells. Clerics and Priests to heal your damaged units.

If you are interesting in adding some monsters or beasts into your group, be sure to raise them correctly. Most importantly, raise the monsters that you want.

In the long run adding a lich to your army will greatly increase your army's skills because of his wide range of spells. Hawk men are highly useful because of their long range lightning attack, which could kill off many units early in the game. Additionally they are flying units that have superior movement over various terrain. Priests do all the healing for you, so they are extremely important to have. Resurrection, a spell that could be obtained later in the game, could determine the difference between winning and losing a battle. Ninjas have the ability to cast low level mage spells, as well as fight decently so it's nice to keep them handy. Finally, Angel Knights are unique units who have a wide range of abilities, including healing your undead party members (if you have any)

Most important of all, level up your characters! Use training mode to level up safely.

2. Know Your Goals

Know your mission objectives, if you are surrounded by enemy units and are losing troops, the best way to turn the tide is to satisfy what you need to accomplish. If all you need to do is defeat the enemy leader, then do so and live to fight another day. Defeating all the units would be the most ideal thing to do, allowing you to receive all the treasures and hidden equipment in the game, but before doing so, be sure to make sure that this goal is attainable. If your characters are having difficulty in advancing in the story line, maybe you should load up a previous save and instead of advancing, level up your characters for a while. This way, you will increase your chances in winning battles.

Otherwise, if you decide to defeat everything on the map. Be sure to use a technique commonly known in strategy games as a focused attack. If you concentrate your attacks on a single enemy unit and defeat them all one at a time. It will result in one less unit that you will have to worry about on the map. Use your army effectively as a team. The outcome of one-on-one battles is generally determined by the level of the units who are participating. Remember a damaged unit still does as much damage as a fully healed unit, so it's better to wipe out the enemy army unit at a time.

3. Preventing Counterattacks

There are three ways to easily prevent the enemy from counterattacking, which is always a good thing if possible. Attack indirectly, even at point-blank range, with a Bow or Crossbow, hit them from two squares away with a Spear or Whip (Assuming that they have only a close-range weapon), or attack from several height units above. Keeping distance between you and the enemy is desirable granted they don't have the ability to damage you back. This could save you critical hit points, which in turn save your healing units magic points.

4. Bows vs Crossbows

Bows and crossbows... which one to use. Well, since crossbows are lighter and have a higher hit rate, they are a good backup weapon for melee units like a knight. However, they cannot shoot outside their indicated range like a bow and they also cannot occasionally shoot over obstacles like buildings and other tall objects. You should keep archers equipped with bows because of their overall versatility.

5. Avoiding Friendly Fire

When using an area effect spell or a long range attack, be sure to take caution in arranging the attack. Sometimes you may accidentally damage your own units, causing un-necessary damage to take place. Typical instances include, area effect spells, characters equipped with long range weapons like bows, crossbows, guns, spears and whips.

6. Selecting the Proper Magic

When choosing what kind of magic to use with a certain unit, be sure to keep the caster's preferred element in mind. Spells of their element will have a higher damage and success rate modifier. Every little detail could help out the victory of your army.

7. Persuading Enemies

Persuading enemies to join your army gives you the chance to receive equipment and get more recruits. Mastering this technique will give you the chance to acquire rare / special classes. The main idea behind persuasion is to greatly reduce the enemy's hit points. The lower the target's life, the better your chance of turning them to your side.

8. Tips on Gaining Experience

The most effective way to gain experience is to take a couple of high level characters and group them with the lower level ones that you want to level up. Bring these characters into random battles. This way you could gain experience and find some useful items along the way.

Extras

Delete Saves

Enter DEL_DATA as a name for a character to delete all save files.

Music Test

Enter MUSIC_ON as a name to check out the Music Test.